

Computer Problems for Vector Calculus

-  The average rainfall in Flobbertown follows the strange pattern $R = (1 + \sin x)e^{-x^2y^2}$, where x and y are distances north and east from one corner of the town.
 - Pick at least 2 values of x and sketch the rainfall function $R(y)$ at that value. Label your plots with their x values.
 - Pick at least 2 values of y and sketch the rainfall function $R(x)$ at that value. Label your plots with their x values.
 - Have a computer generate a 3D plot of $R(x, y)$. Make sure you plot over a region that clearly shows the general behavior of the function, and includes all the x and y values you used for your sketches. Check if the computer plot matches your constant-latitude and constant-longitude sketches. (If it doesn't, figure out what you did wrong.)
 - Based on your computer plot, if you were to start at the position $(\pi/4, 1)$ roughly what direction could you move in to keep R constant? *Hint:* You may find it easier to answer this if you make a second plot that zooms in on a small region around this point.
-  The town of Chewandswallow has been buried in piles of bread. The depth of bread is given by $B = \cos(x + y) + \sin(x^2 + y^2)$, where the town covers the region $0 \leq x \leq \pi/2$, $0 \leq y \leq \pi$.
 - Have a computer make a contour plot of $B(x, y)$.
 - Describe the shape of the contours.
 - Based on your plot, if you were in the center of town and wanted to slide down a mountain of bread, in approximately what direction would you get the steepest descent?
-  An object whose mass is extended from $x = 0$ to $x = L$ has density $\lambda = kx$ where k is a positive constant.
 - Set up and evaluate an integral to calculate the gravitational potential created by this object at a point $x > L$, using the rule $V = -GM/x$.
 - Show that your answer has the correct units for potential. (In order to do this, you will have to first figure out the units for λ .)
 - Set up and evaluate an integral to calculate the gravitational field created by this object at a point $x > L$, using the rule $g = -GM/x^2$.
 - Confirm that your potential and gravitational fields have the correct relationship to each other.
-  For each of the functions below, make a 3D plot and a contour plot in the region $-1 \leq x \leq 1$, $-1 \leq y \leq 1$. On the contour plot show at least three arrows representing the gradient at different points.
 - $f(x, y) = e^{-(x-1)^2-y^2} + e^{-(x+1)^2-y^2}$
 - $f(x, y) = \sin(xy)$
 - $f(x, y) = \sin(x^2y)$

In Problems 5–6...

- (a) Find the potential function F for the vector field \vec{v} . As always, you should do that by choosing the easiest line integral you can from an $F = 0$ point to (x, y, z) .
- (b) Evaluate the given line integral by using the gradient theorem, based on the potential function you found.
- (c) Evaluate the given line integral again, this time *not* using the gradient theorem, and confirm that you get the same answer.

5.  $\vec{v} = 2x \sin(3z)e^{x^2+y}\hat{i} + \sin(3z)e^{x^2+y}\hat{j} + 3 \cos(3z)e^{x^2+y}\hat{k}$ along the curve $x = 2t$, $y = e^t$, $z = t^2$ as t goes from 0 to 1. *The integral to find F can be done easily by hand, but the line integral will require a computer or integral table.*

6.  $\vec{v} = (x + 1)e^{x+y}\hat{i} + xe^{x+y}\hat{j}$ along the curve $x = \cos t$, $y = \sin t$ from $(1, 0)$ to $(0, 1)$. *The integral to find F can be done with integration by parts or on a computer, but the line integral will require a computer or integral table.*

7.  $f(x, y) = e^{-(x-1)^2-y^2} - e^{-(x+1)^2-y^2}$

- (a) Have a computer make a 3D plot of $f(x, y)$. Choose a domain for your plot that lets you clearly see how the function behaves.
- (b) Based on your plot, predict the sign of the Laplacian at the points $(-1, 0)$, $(0, 0)$, and $(1, 0)$. For each one explain why you would expect the answer you gave based on the plot.
- (c) Calculate $\nabla^2 f$ (by hand or on a computer) and check your predictions.